Technical Skills

Expert: Java, TypeScript, JavaScript, SQL, API Optimization, React

Proficient: Node.js, Python, AWS, RPC, GraphQL, CSS, Web Performance, Kafka

Hobbyist: PHP, Rust, C#, C, Compilers

Work J.P. Morgan - Palo Alto, California

June 2022 - Current

Software Engineer

- Lead developer of <u>client onboarding APIs</u> for <u>Embedded Payments</u>, a service managing payment solutions for large businesses and regional banks. Scaled APIs from dozens to millions of clients.
 - Optimized client creation time from 9s to 3.2s through iterative improvements, including increased parallelization, caching, and process simplifications.
 - Implemented a virus scanning sidecar service for secure processing of PDFs and JPEGs in KYC flows, enabling the safe handling of 5,000 documents a day.
 - Led collaborations with the API Governance team to uphold schema standards and the UAT Teams to ensure system reliability and user satisfaction.
 - Created an operational dashboard for diagnosing client issues and system states, leveraging a modern frontend stack with TypeScript and React.
- Led the completion of WePay's multi-year legacy v2-to-<u>v3 API</u> migration, improving success rates from
 50% to 99% and enabling a seamless transition to an enhanced customer experience.
- Resolved data-race bugs in WePay's risk event microservice, processing 1M events daily. Boosted success rate from 85% to 99.7%, reducing payout delays and eliminating a major source of complaints.
- Unblocked over \$10M in TPV by extending WePay KYC framework to onboard publicly traded companies and previously disallowed NAICS codes.

Nuage - Bordeaux, France

June - Dec 2020

Software Engineering Intern

• Built a compiler to transform existing GraphQL schemas into admin dashboards with React Admin. Delivered a company-wide demo and led knowledge-sharing sessions to onboard engineers.

DocuSign - Chicago, IL

Summer 2019

Software Engineering Intern

• Built the proof of concept for <u>DocuSign-Microsoft Dynamics integration</u> to generate documents based on user templates, later released as a production feature.

Projects

Healing Connections

Nov 2019 - Current

Freelance Software Engineer

- Hosted several interactive tools for a California-based children's therapy organization, serving 10k requests/month. Tools are live at playtherapyapps.com
- On-call during live sessions with hundreds of licensed therapists to ensure seamless collaboration.
- Developed an open-source React library for interactive drawing using SVGs and DOM. Built with a plugin architecture and features a bundle size under 25 KB.Available at <u>jzohdi.github.io/reactdraw</u>.

Sightread

Mar 2020 - Current

Freelance Software Engineer

- Implemented key features like file uploads, free play, the landing page, and instrument selection for open source release in-browser piano practice app (https://sightread.dev)
- Rewrote the rendering engine to use the HTML Canvas API, improving performance.

Education

University of Maryland - College Park, MD

Sep 2018 - May 2022

BS. Computer Science

Major GPA 3.8